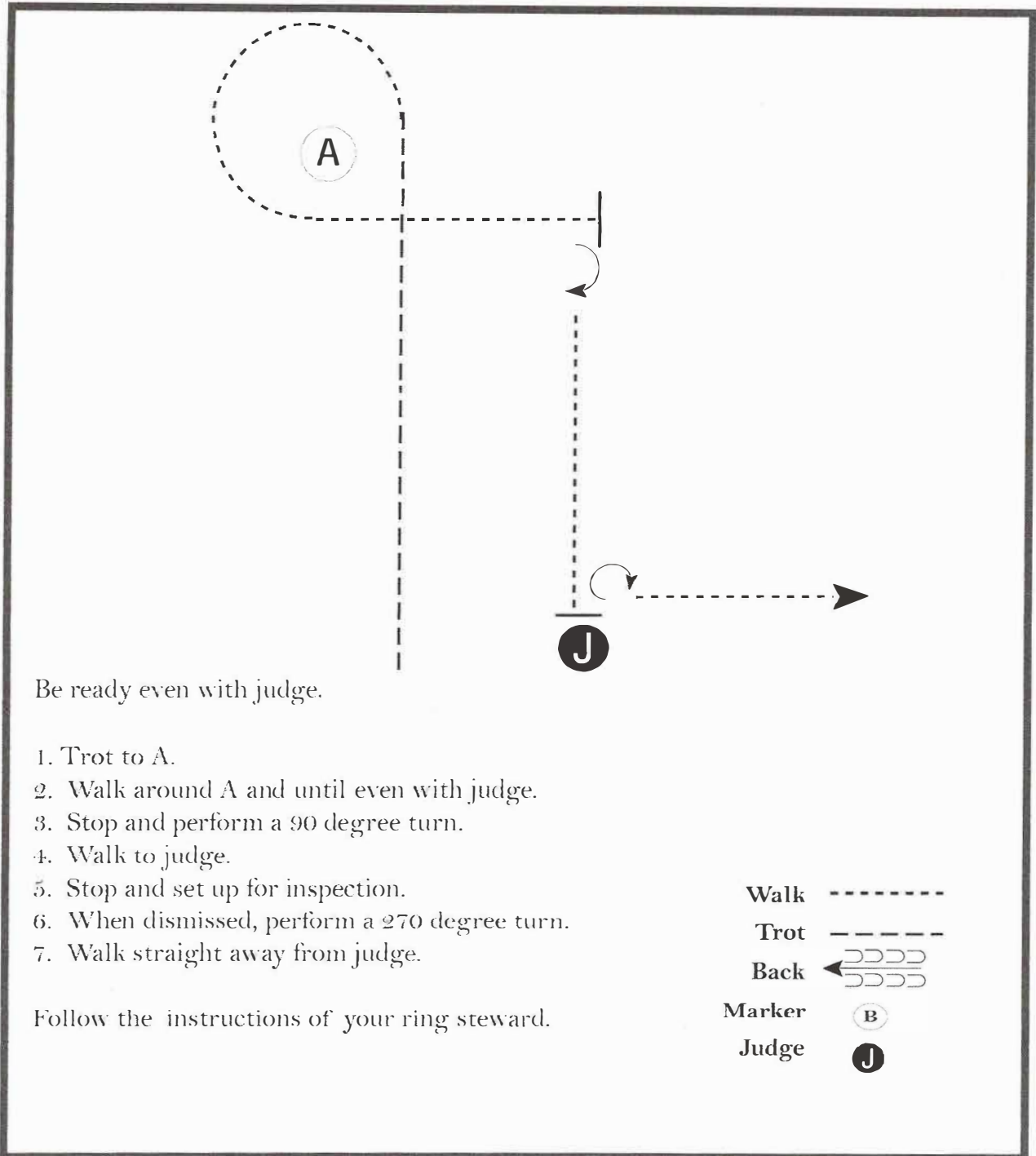


Horse Show

Showmanship (Small Fry)

Show Date:



Be ready even with judge.

1. Trot to A.
2. Walk around A and until even with judge.
3. Stop and perform a 90 degree turn.
4. Walk to judge.
5. Stop and set up for inspection.
6. When dismissed, perform a 270 degree turn.
7. Walk straight away from judge.

Follow the instructions of your ring steward.

- Walk -----
- Trot - - - - -
- Back ← ---
← ---
- Marker (B)
- Judge (J)

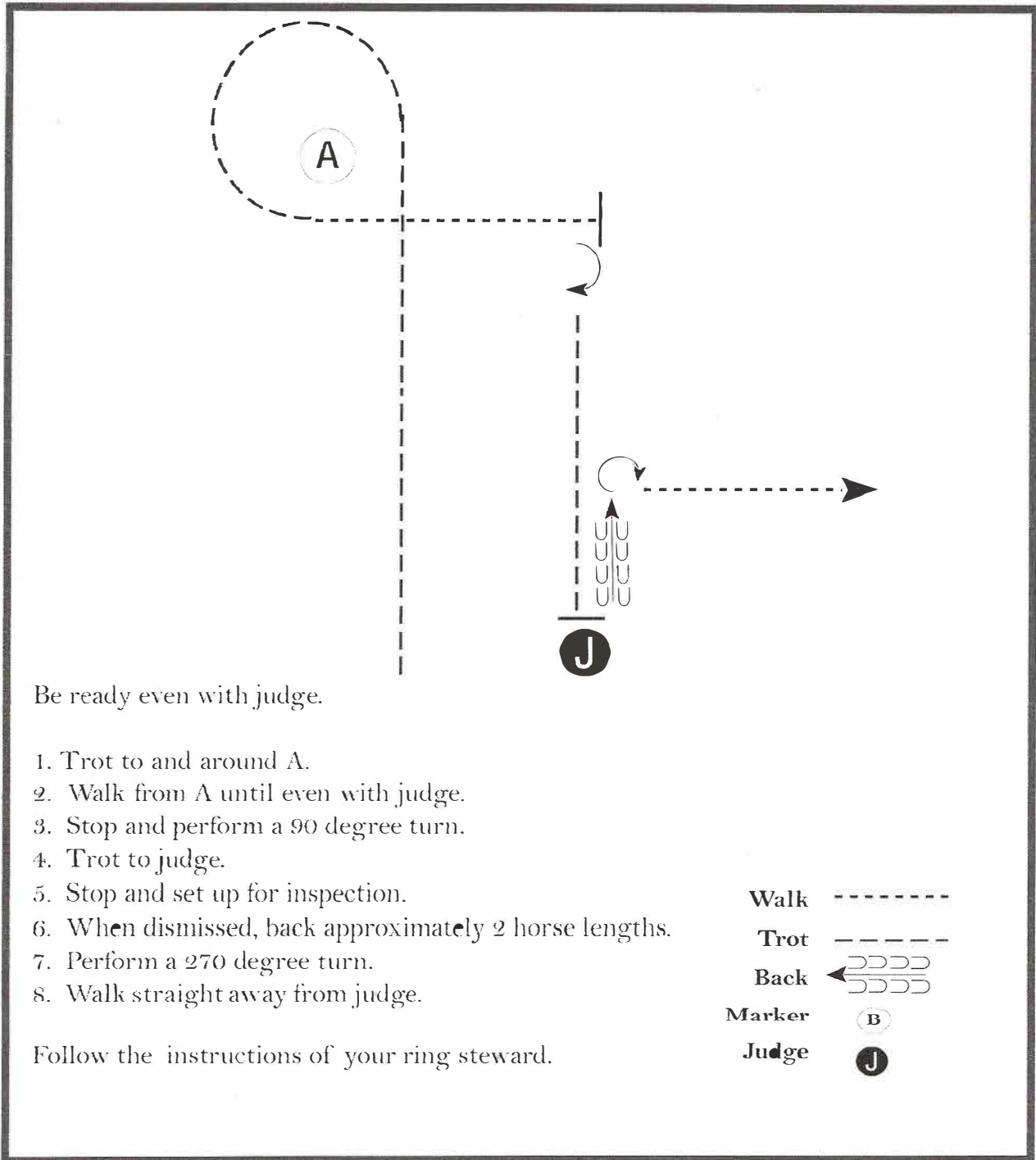
[SWT-76]

Pattern Provided by:

Horse Show

Showmanship (All Level 1 / Novice / Amateur WT - Ext Walk W/Trot)

Show Date:



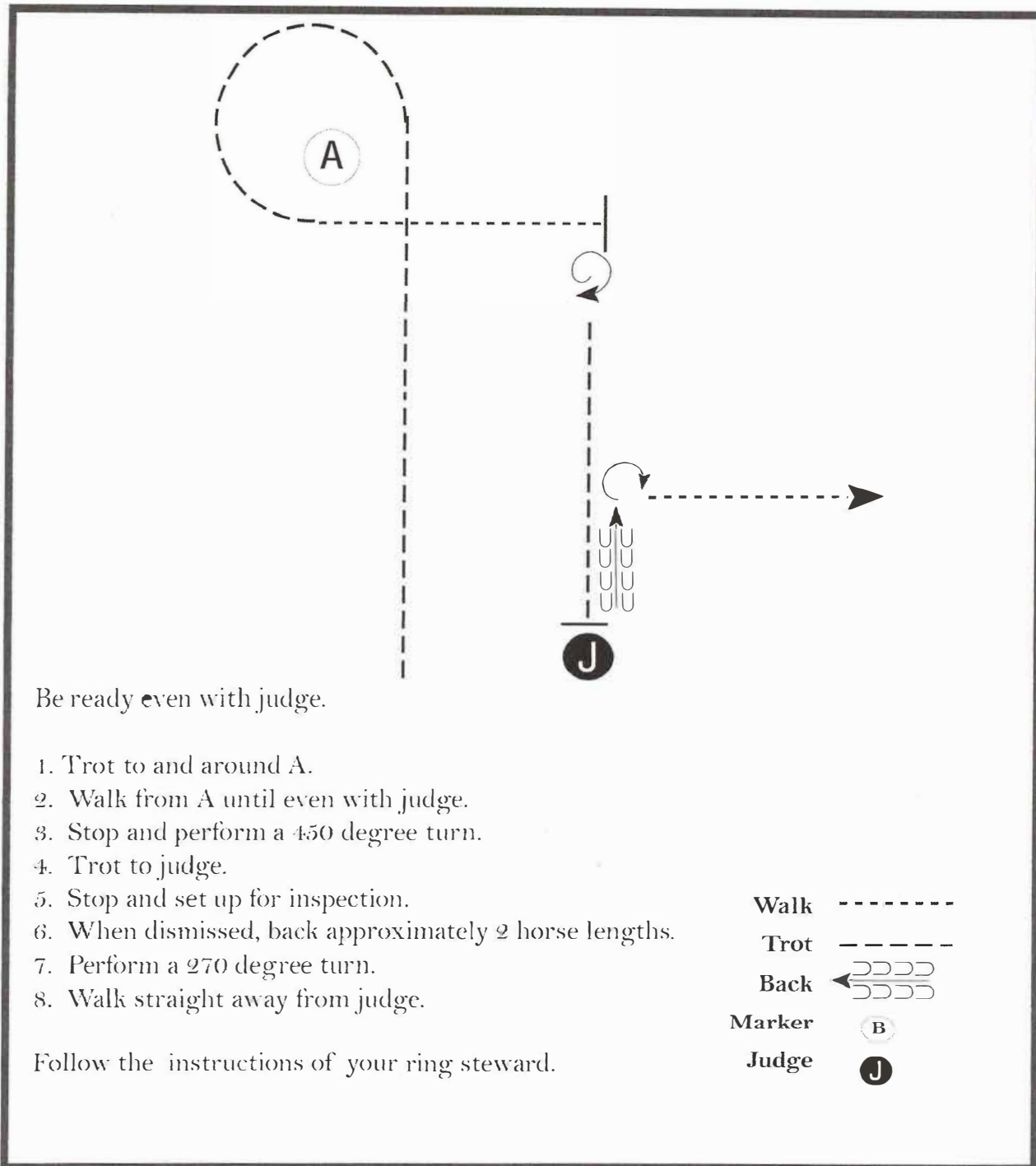
[S/2-76]

Pattern Provided by:

Horse Show

Showmanship (All Youth / Amateur)

Show Date:



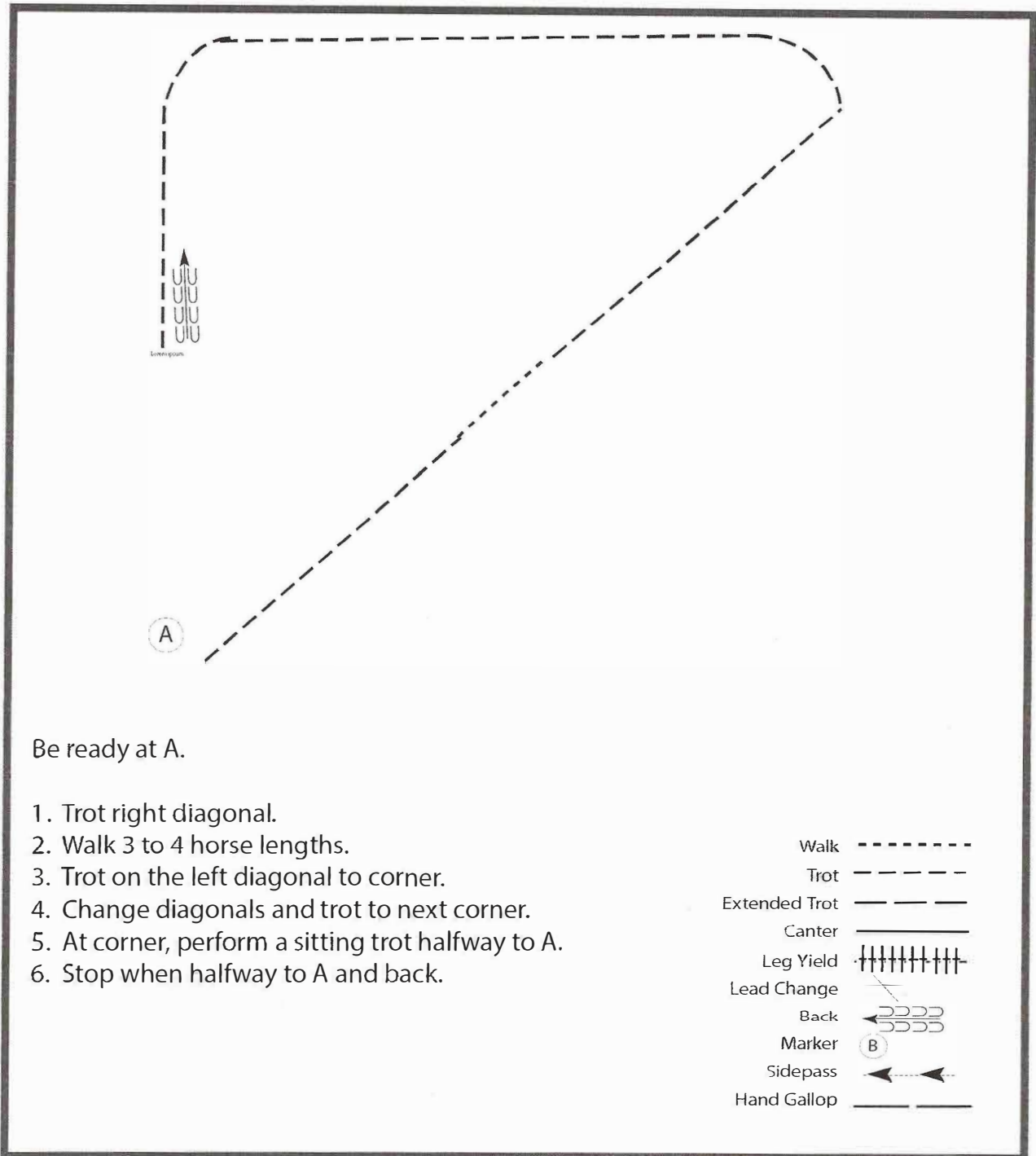
[S/3-76]

Pattern Provided by:

Horse Show

Hunt Seat Equitation (Walk / Trot)

Show Date:



[HSE/wt_106]

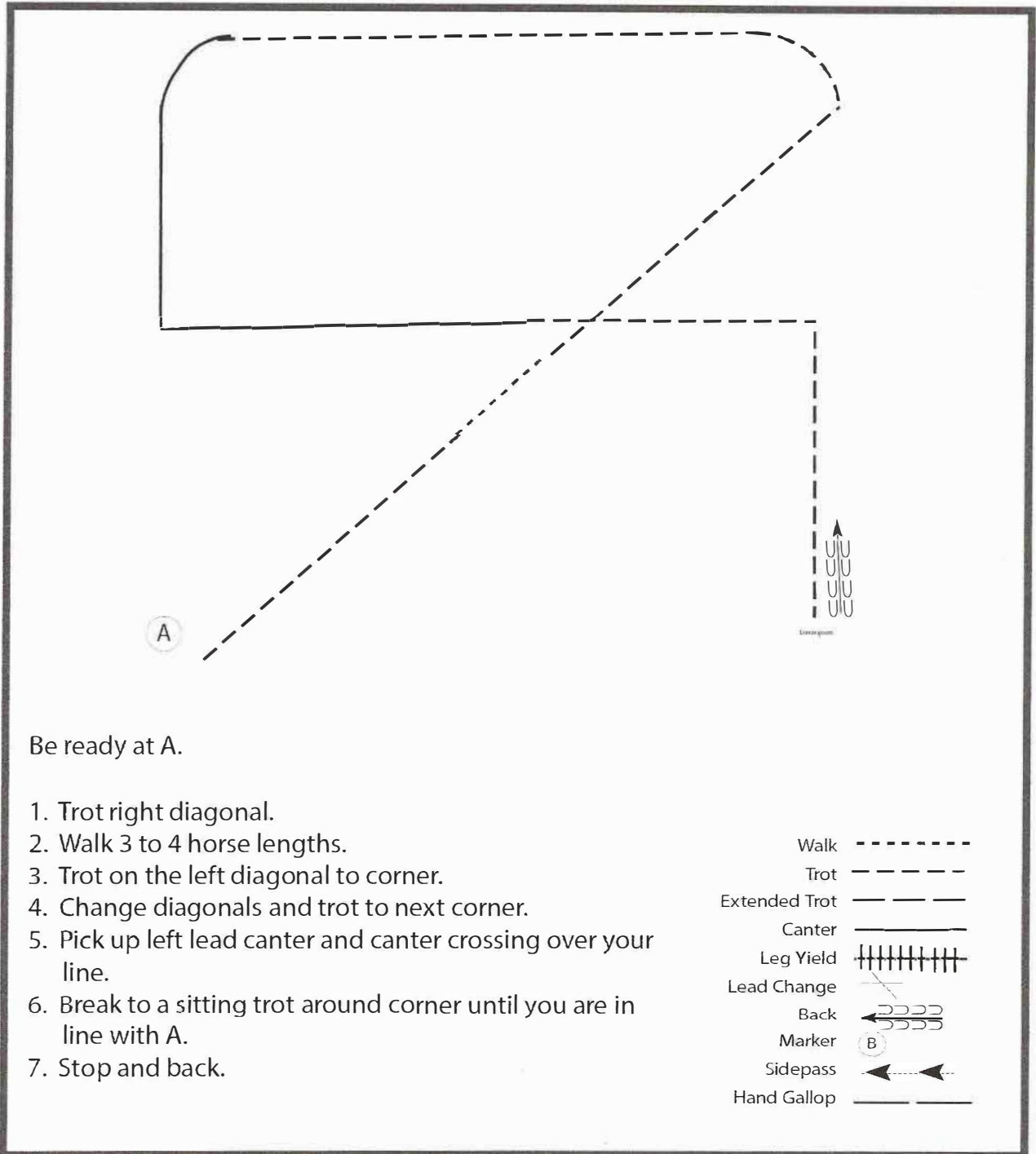
Pattern Provided by:

Clint Fullerton

Horse Show

Hunt Seat Equitation (All Level 1 / Novice)

Show Date:



Be ready at A.

1. Trot right diagonal.
2. Walk 3 to 4 horse lengths.
3. Trot on the left diagonal to corner.
4. Change diagonals and trot to next corner.
5. Pick up left lead canter and canter crossing over your line.
6. Break to a sitting trot around corner until you are in line with A.
7. Stop and back.

Walk
Trot	-----
Extended Trot	-----
Canter	—————
Leg Yield	
Lead Change	—/—
Back	←←←←
Marker	(B)
Sidepass	←←←←
Hand Gallop	—/—/—/—

[HSE/1_106]

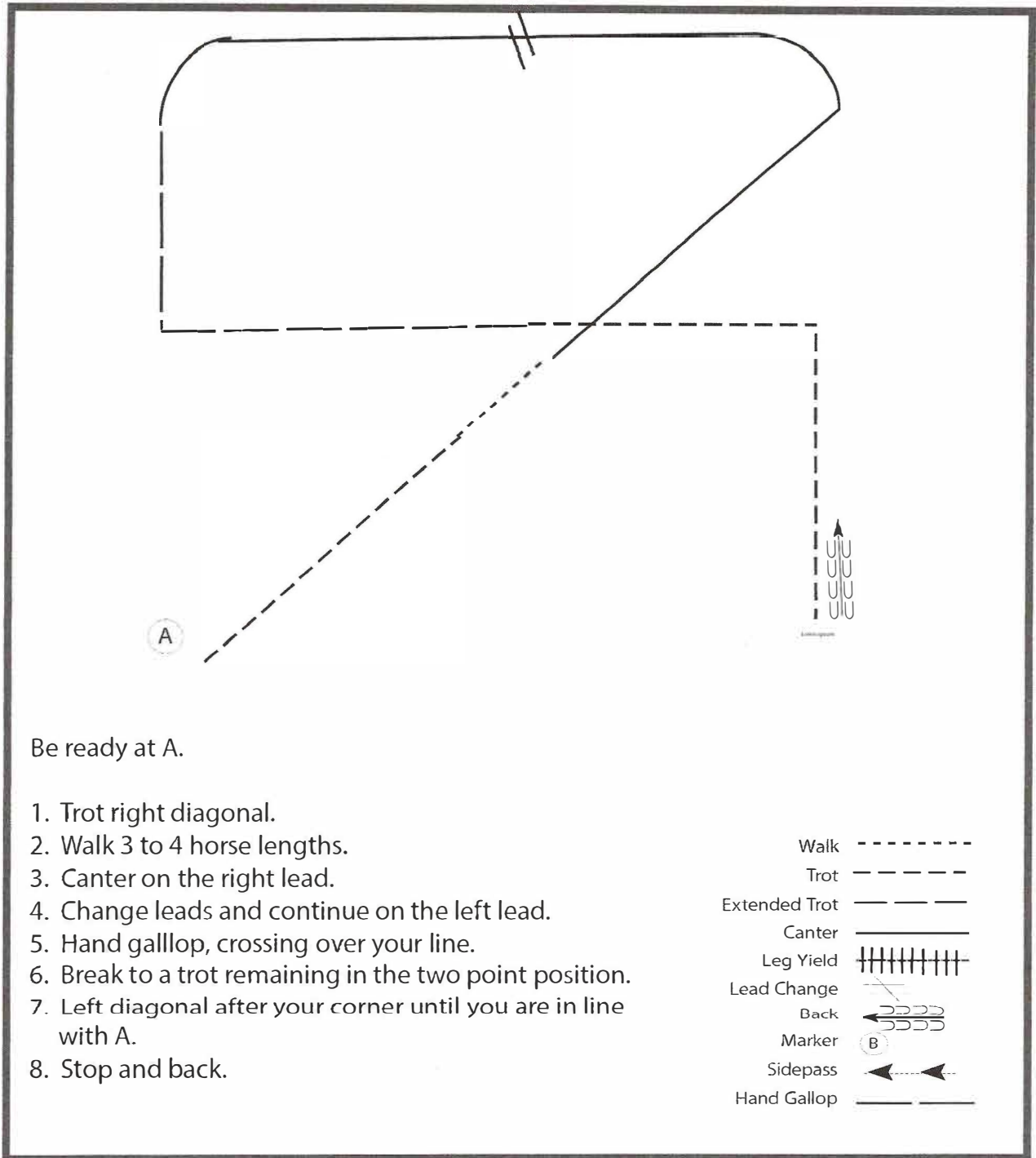
Pattern Provided by:

Horse Show

Open All
Breed

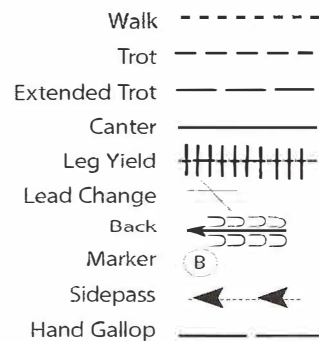
Hunt Seat Equitation (Youth / Amateur)

Show Date:



Be ready at A.

1. Trot right diagonal.
2. Walk 3 to 4 horse lengths.
3. Canter on the right lead.
4. Change leads and continue on the left lead.
5. Hand gallop, crossing over your line.
6. Break to a trot remaining in the two point position.
7. Left diagonal after your corner until you are in line with A.
8. Stop and back.



[HSE/2_106]

Pattern Provided by:

Horse Show

Western Horsemanship (All Walk / Trot)

Show Date:

Be ready at A.

1. Perform an extended jog from A and a square corner at center of pattern.
2. Slow to a jog and continue in a straight line.
3. Stop and perform a 1 1/4 turn left.
4. Back.
5. Walk until you cross your line.
6. Exit arena at an extended jog.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Lead Change	——— ———
Back	←←←←← ←←←←←
Marker	⊙

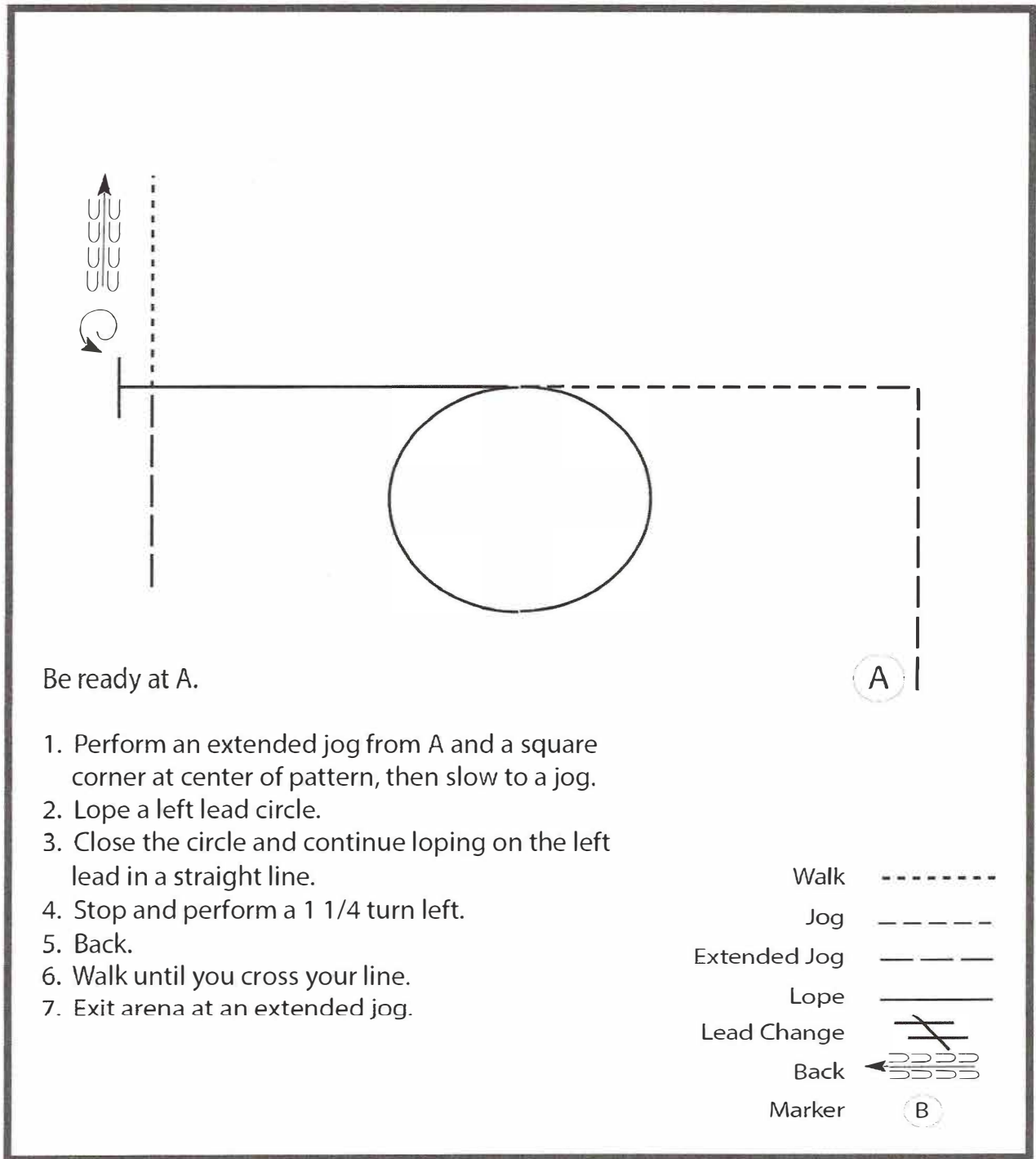
[WH/wt_104]

Pattern Provided by:

Horse Show

Western Horsemanship (All Level 1 / Novice)

Show Date:



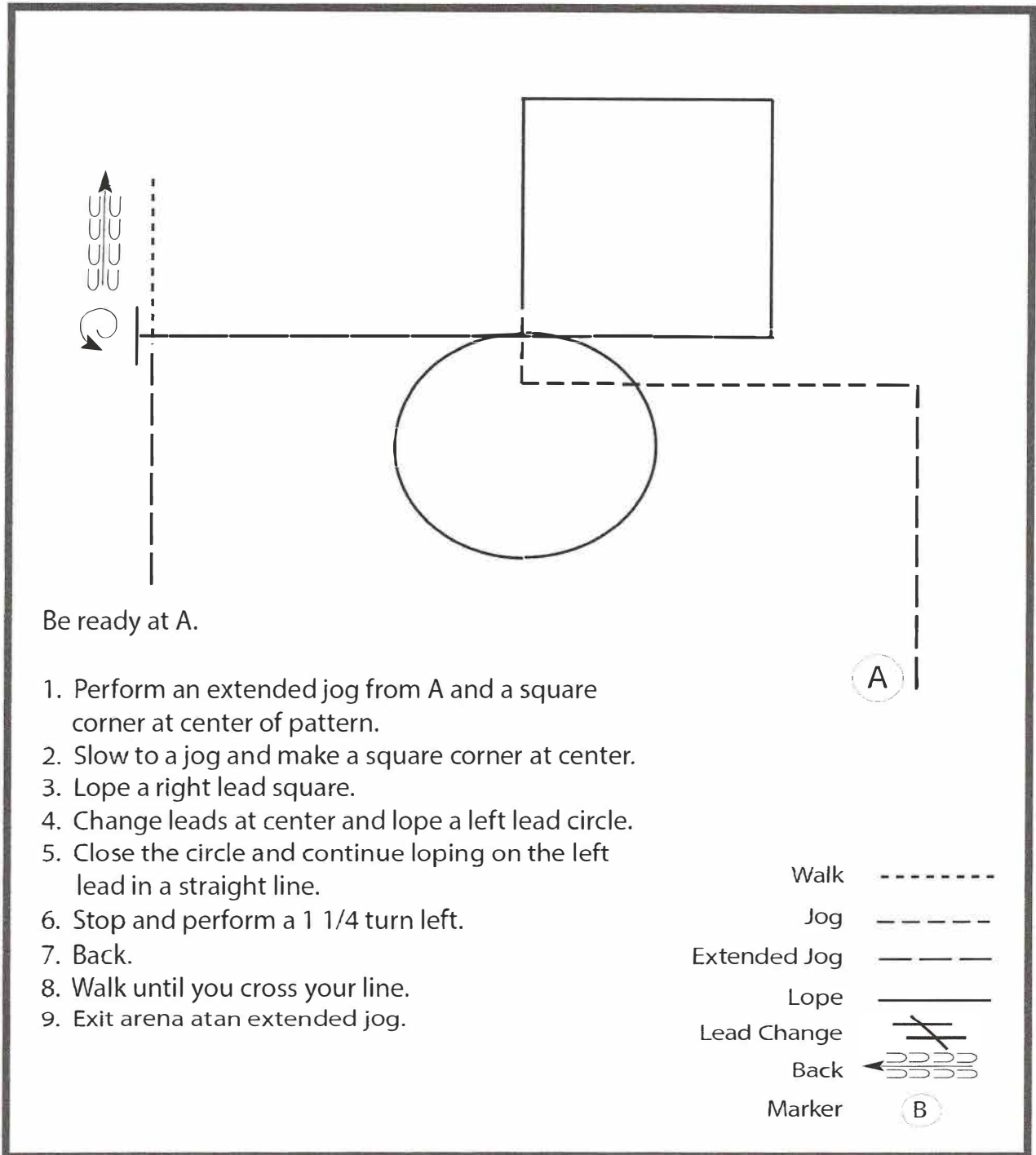
[WH/1_104]

Pattern Provided by:

Horse Show

Western Horsemanship (Youth / Amateur) All Breed

Show Date:



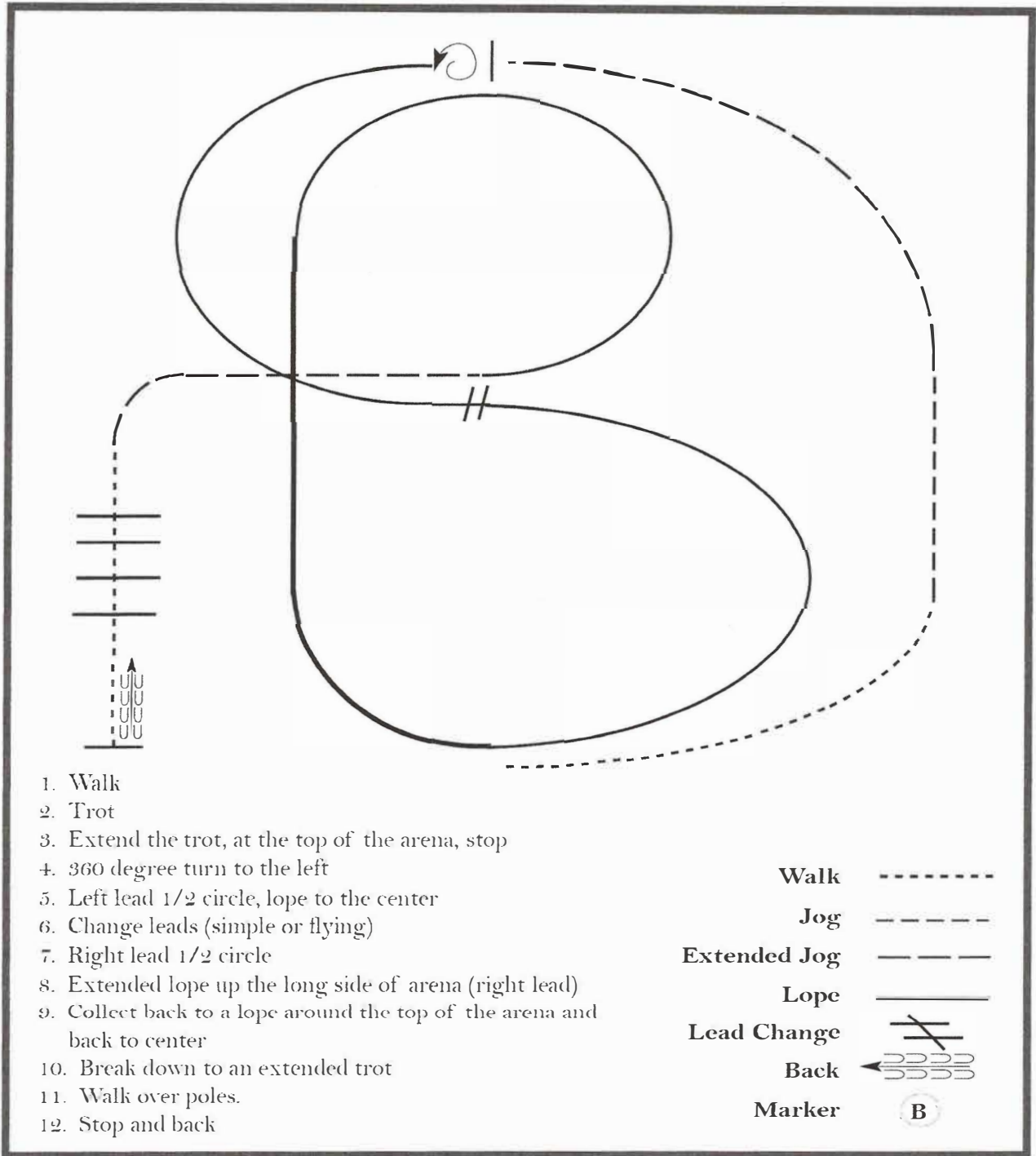
[WH/2_104]

Pattern Provided by:

Horse Show

Ranch Riding

Show Date: _____



[RR/1]

Pattern Provided by:

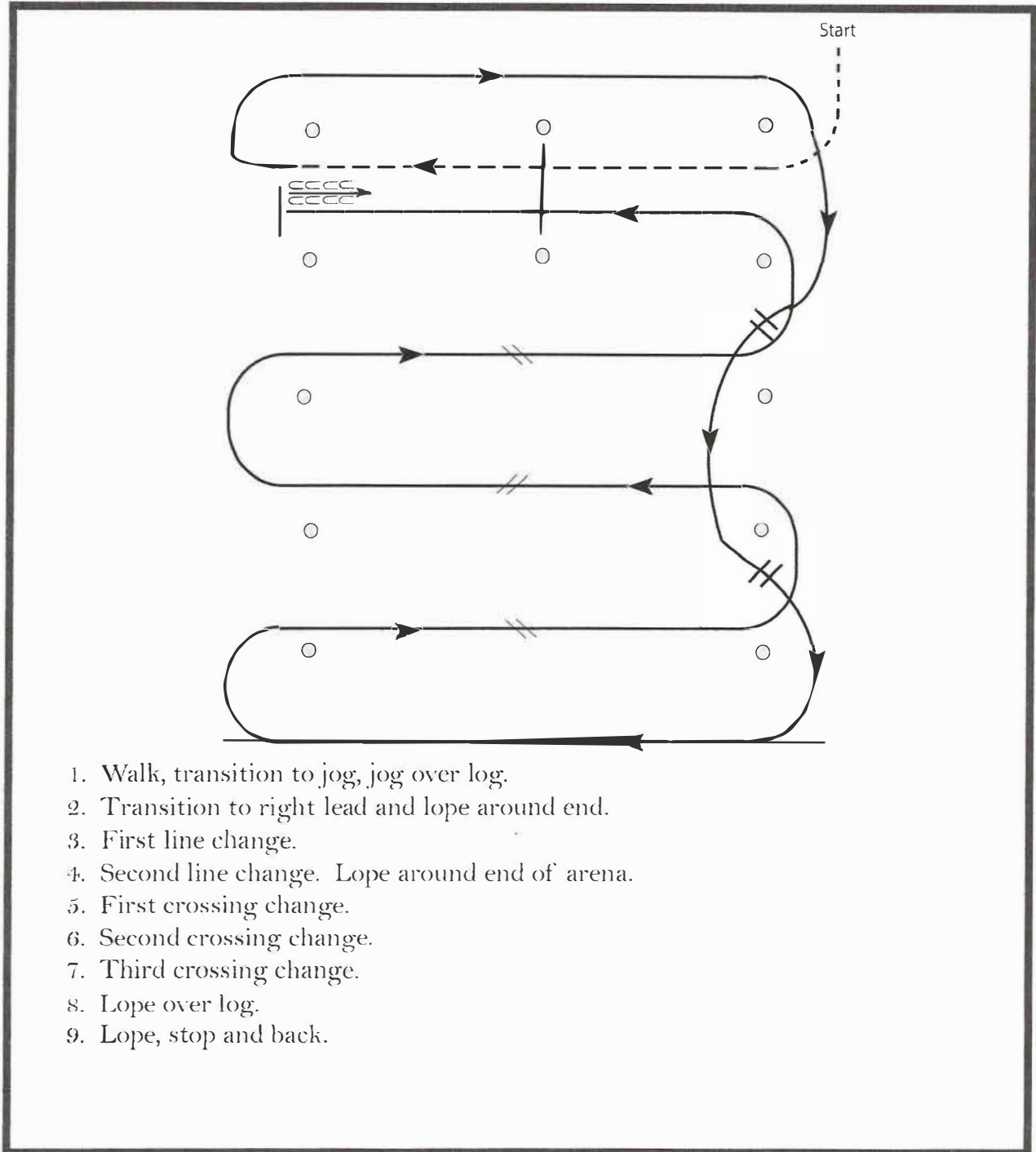
[Faint signature]

Horse Show

Western Riding (Level 1 / Green)

All Breed
All Age

Show Date:



[WR/GP-4]

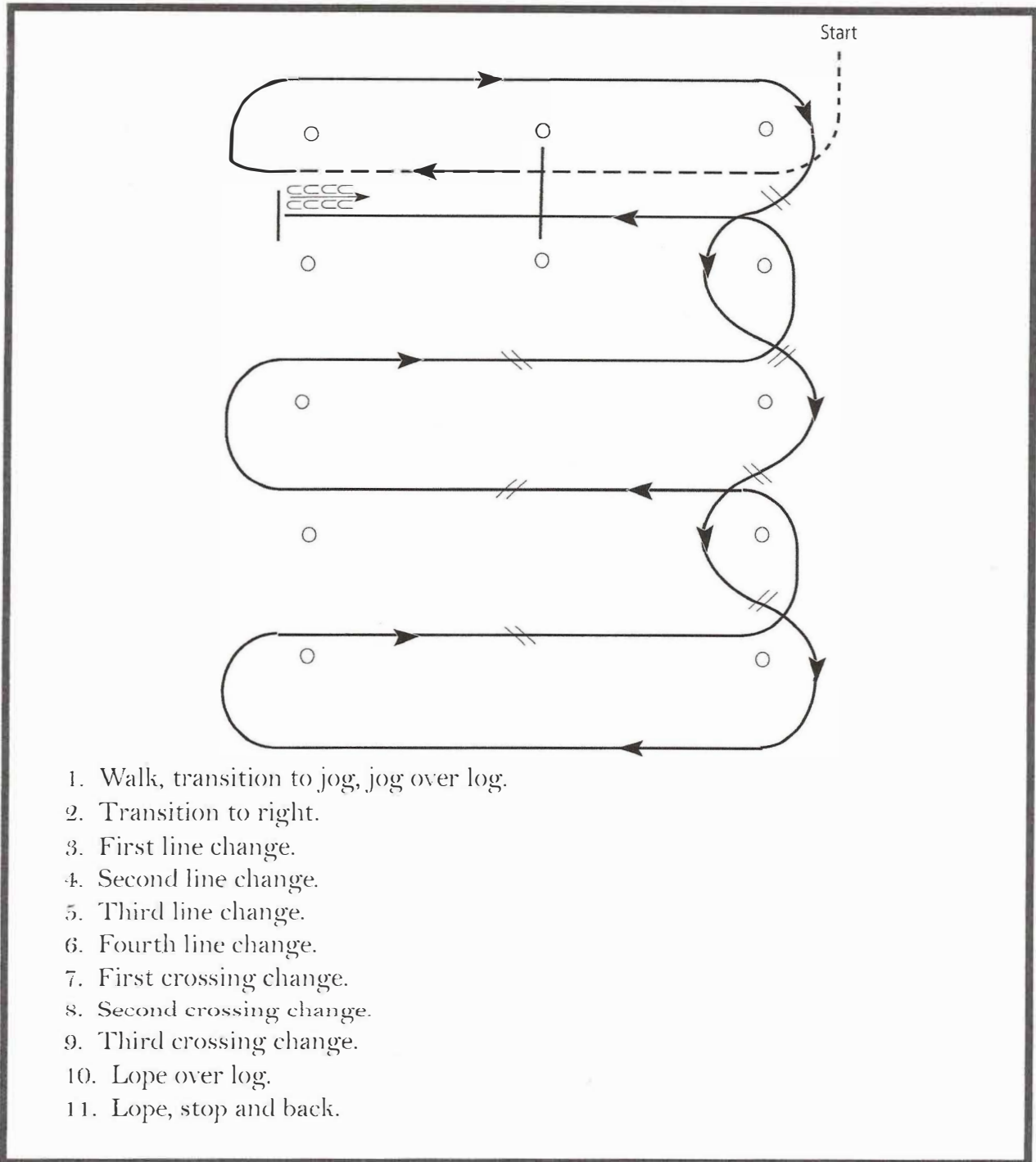
Pattern Provided by:

Horse Show

Western Riding

Show Date:

All Western Riding
Except L1 (Green)
and All Age



Pattern Provided by:

[WR/OP-4]

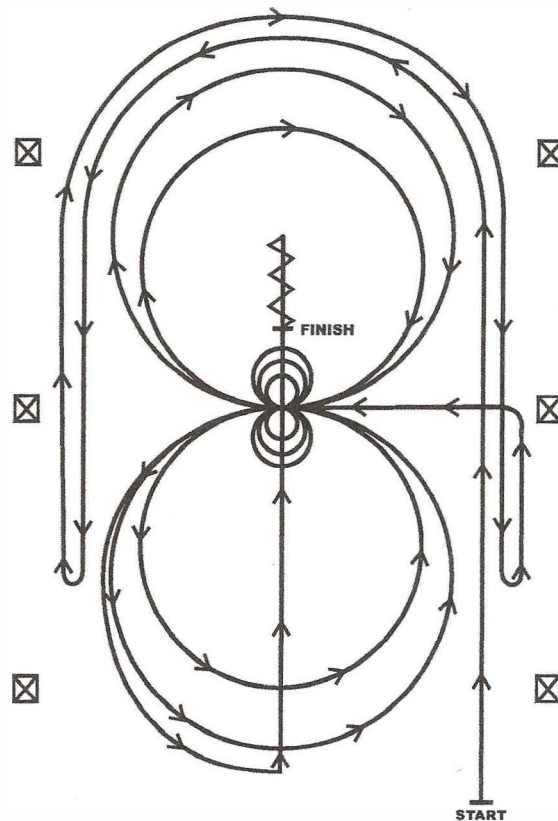
Horse Show

Reining (All Level 1 / Novice)

Show Date:

REINING PATTERN B

Approved only for Level I Youth & Amateur, Youth 13 & Under



1. Beginning, lope straight up the right side of the arena, circle the top of the arena run straight down the opposite or left side of the arena past the center mark and do a right rollback—no hesitation.
2. Continue straight up the left side of the arena circle back around the top of the arena run straight down the right side of the arena past the center marker and do a left rollback—no hesitation.
3. Continue up the right side of the arena to the center marker, at the center marker the horse should be on the left lead and complete two circles to the left, one large fast and one small slow. Stop at center.
4. Complete three spins to the left. Hesitate.
5. Complete two circles to the right, one large fast and one small slow. Stop at center.
6. Complete three spins to the right. Hesitate.
7. Begin a large circle to the left, do not close the circle. Continue up the center of the arena past the center marker and do a sliding stop. 8. Back up at least ten feet. Hesitate to demonstrate completion of the pattern. See the Judges' Guide for a summary of other allowances made in the Handbook.

[R/AQHAP-B]

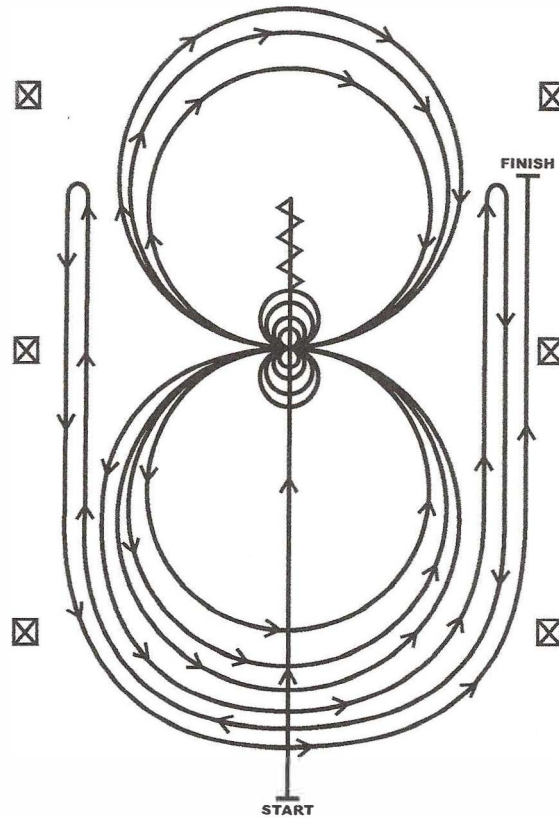
Pattern Provided by:

Horse Show

Reining (Youth / Amateur / Open)

Show Date:

REINING PATTERN 12



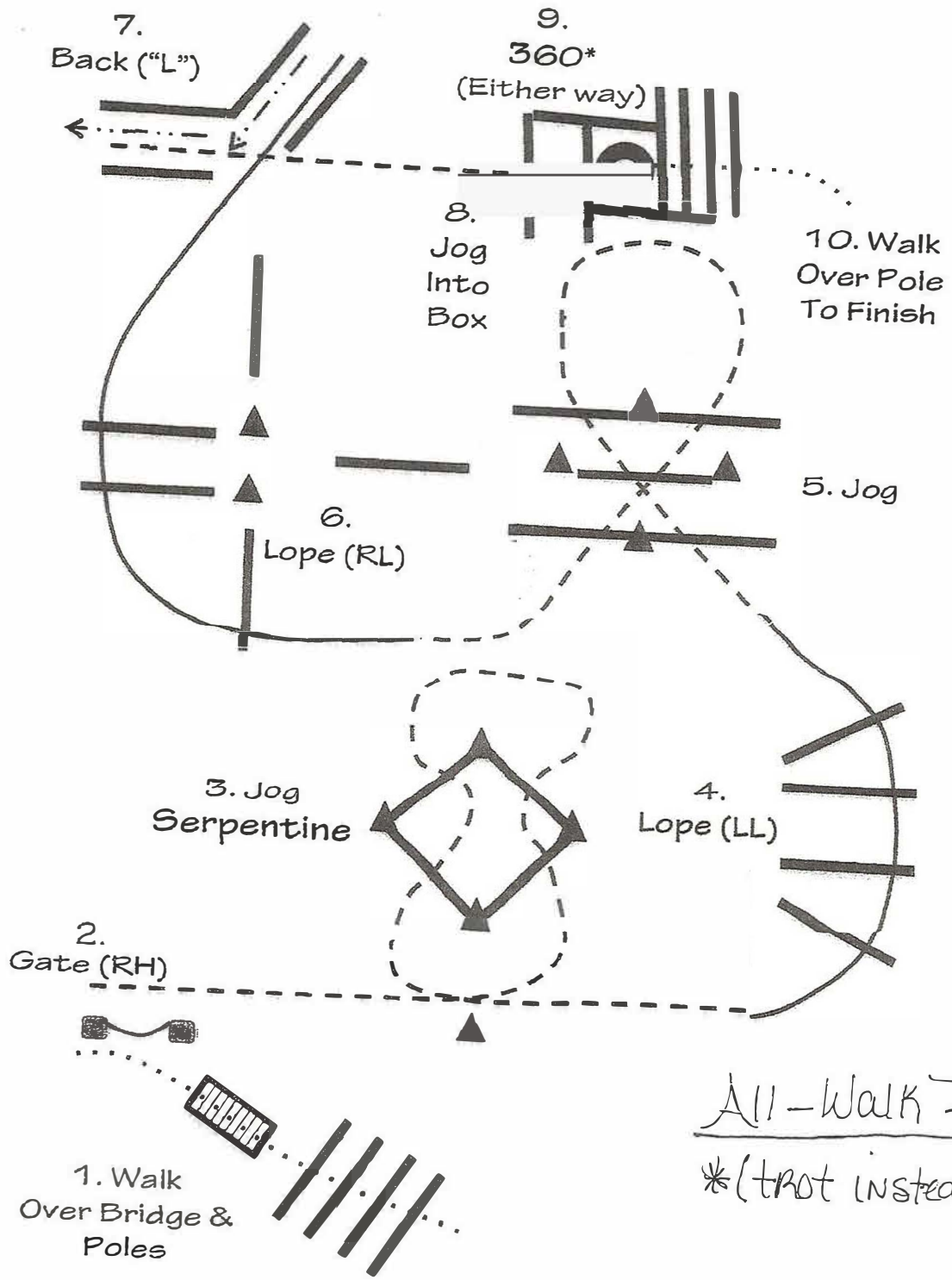
1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet (3 meters). Hesitate.
2. Complete four spins to the right. Hesitate.
3. Complete four and one-quarter spins to the left so that the horse is facing the left wall or fence. Hesitate.
4. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
5. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center for the arena.
6. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least 20 feet (6 meters) from the wall or fence—no hesitation.
7. Continue back around previous circle but do not close this circle. Run up the left side of the arena and past the center marker and do a left rollback at least 20 feet (6 meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from the wall or fence. Hesitate to demonstrate completion of pattern.

[R/AQHAP-12]

Pattern Provided by:

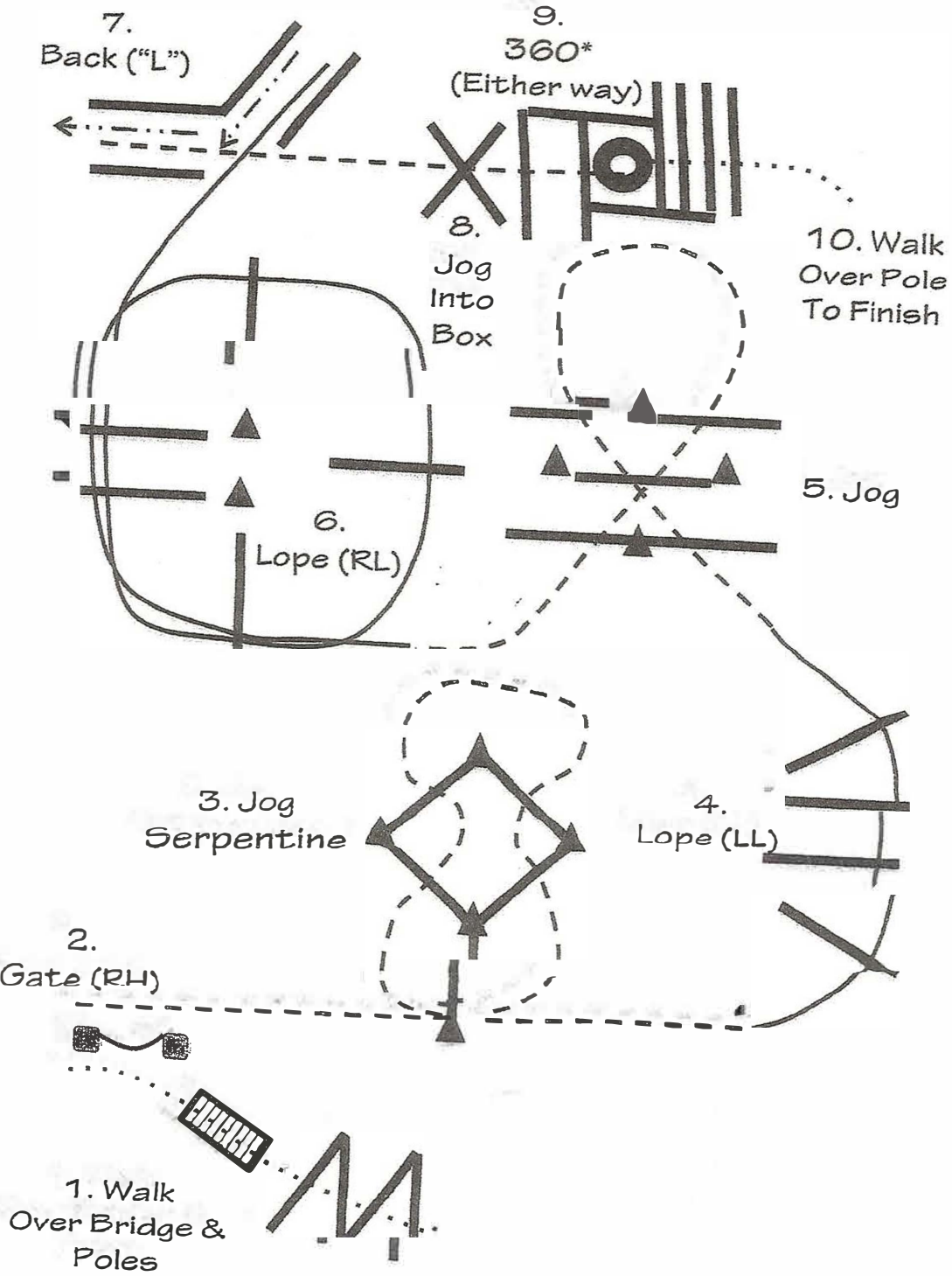
Trail - L1 - L1 Youth - L1 Amateur

L1 Youth WT - L1 Amateur WT - Trot where it says Lope



All-Walk-Trot
*(trot instead of Lope)

Trail- All Breed-Youth -Select-Amateur -Open



RANCH TRAIL (ALL)- Youth class will not drag log

