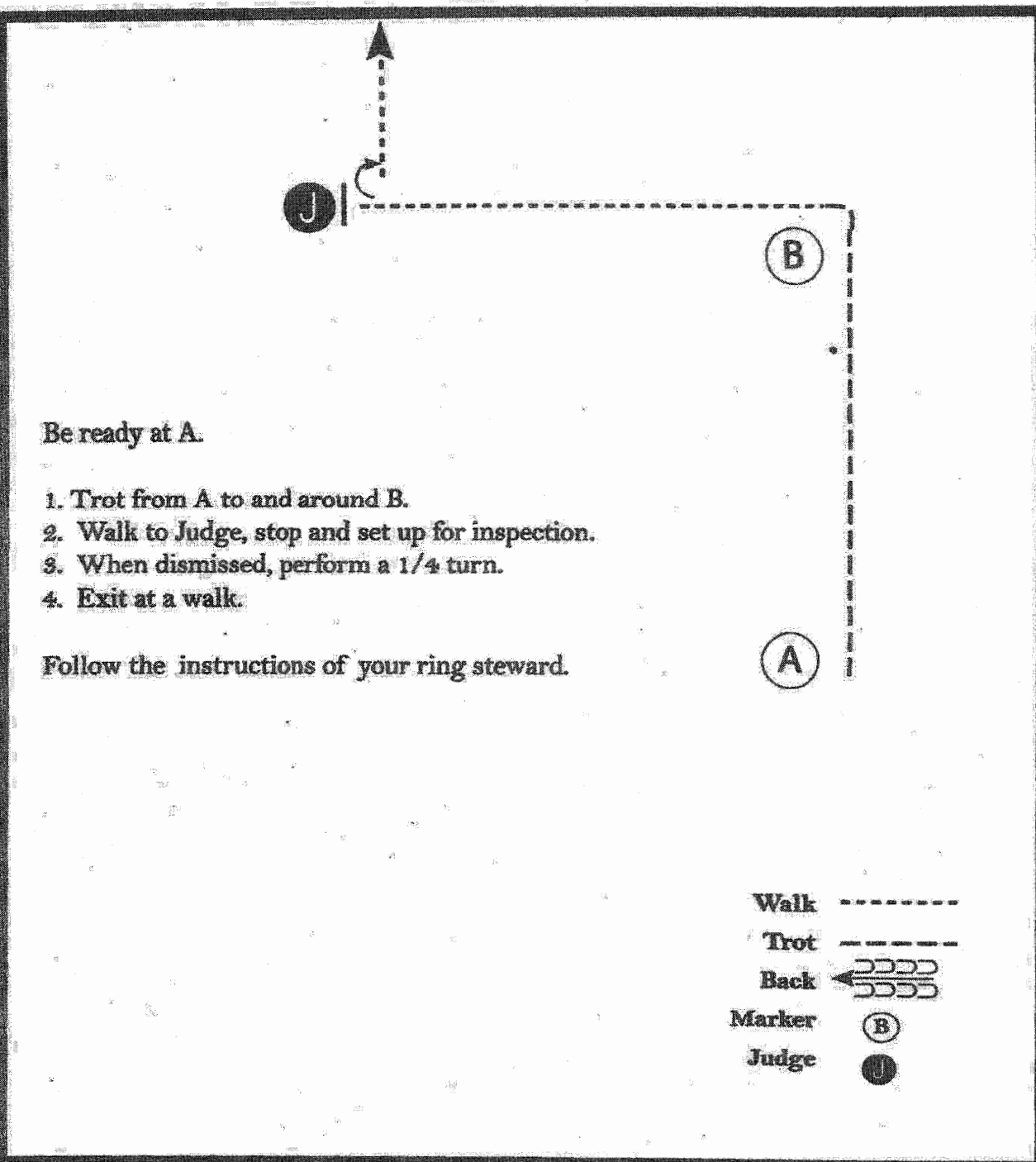


# Showmanship (Small Fry- Walk Trot)

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Be ready at A.

1. Trot from A to and around B.
2. Walk to Judge, stop and set up for inspection.
3. When dismissed, perform a 1/4 turn.
4. Exit at a walk.

Follow the instructions of your ring steward.

|        |                  |
|--------|------------------|
| Walk   | -----            |
| Trot   | -----            |
| Back   | ←<br>←<br>←<br>← |
| Marker | ⊙ B              |
| Judge  | ● J              |

Pattern Provided by:

*The Judges*

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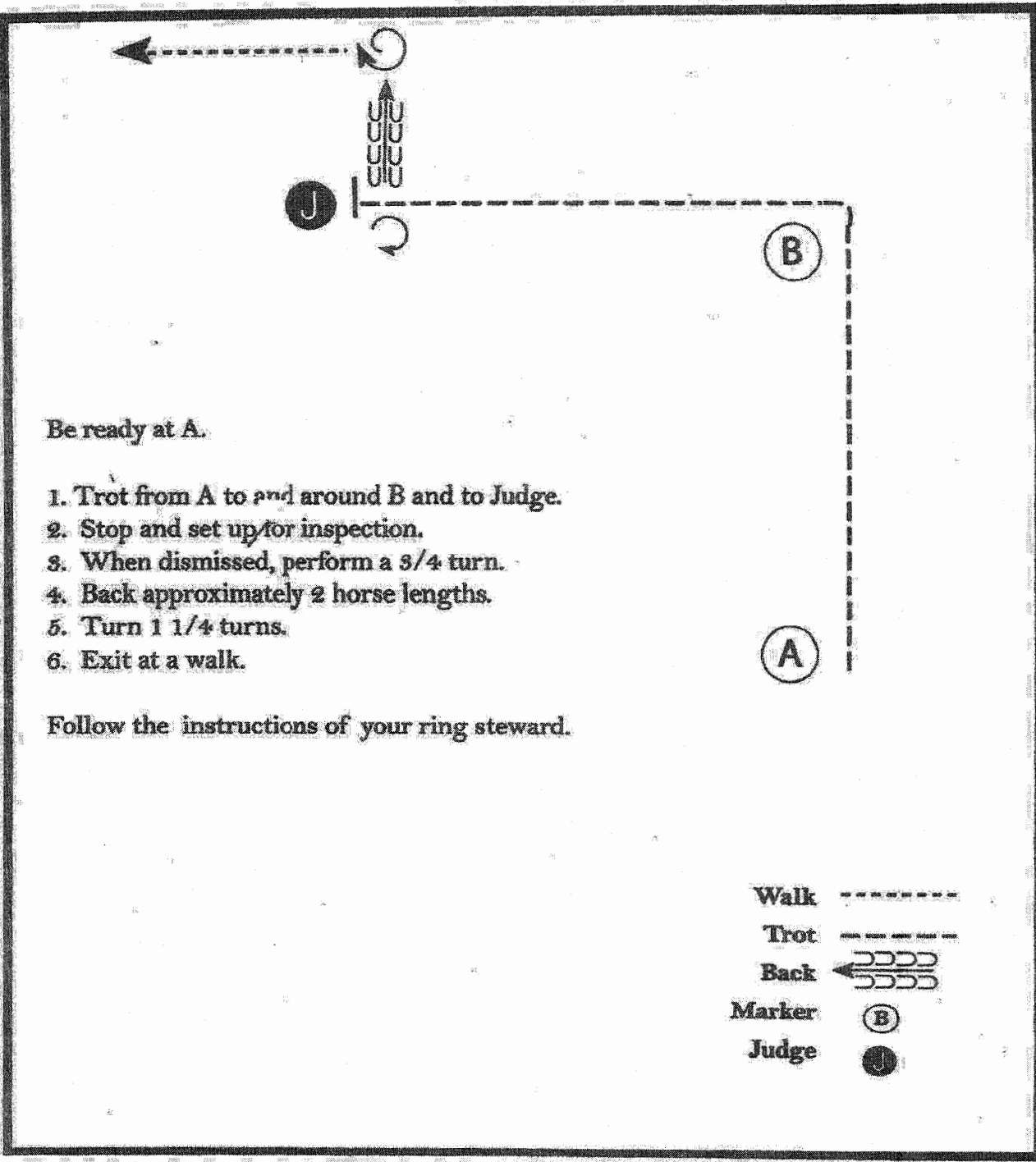
[SWT-38]

Open - All Breed  
Youth  
Amateur / Am. Select

OPEN ALL BREED  
YOUTH  
AMATEUR/AMATEUR SELECT

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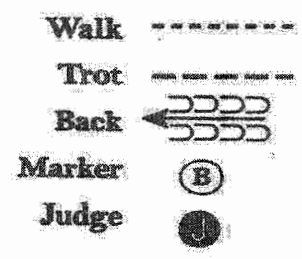
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Be ready at A.

1. Trot from A to and around B and to Judge.
2. Stop and set up for inspection.
3. When dismissed, perform a 3/4 turn.
4. Back approximately 2 horse lengths.
5. Turn 1 1/4 turns.
6. Exit at a walk.

Follow the instructions of your ring steward.



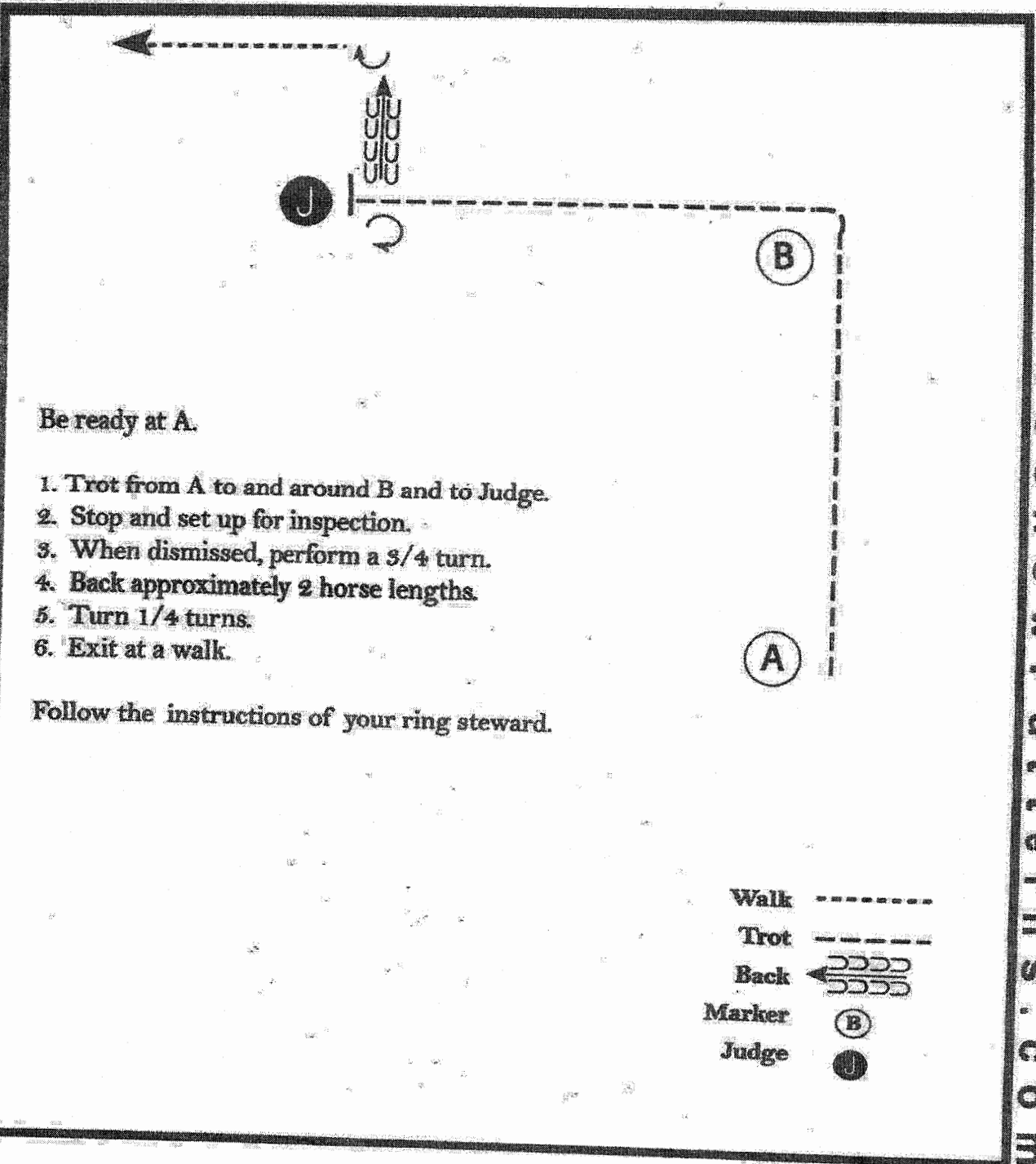
Pattern Provided by:

The Judges

# Showmanship (Level 1 Youth - Level 1 Amateur)

w w w . H o r s e S h o w P a t t e r n s . c o m

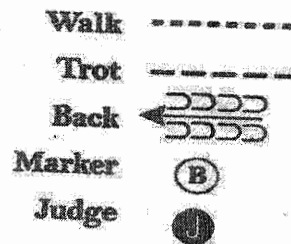
w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Trot from A to and around B and to Judge.
2. Stop and set up for inspection.
3. When dismissed, perform a 3/4 turn.
4. Back approximately 2 horse lengths.
5. Turn 1/4 turns.
6. Exit at a walk.

Follow the instructions of your ring steward.



Pattern Provided by:

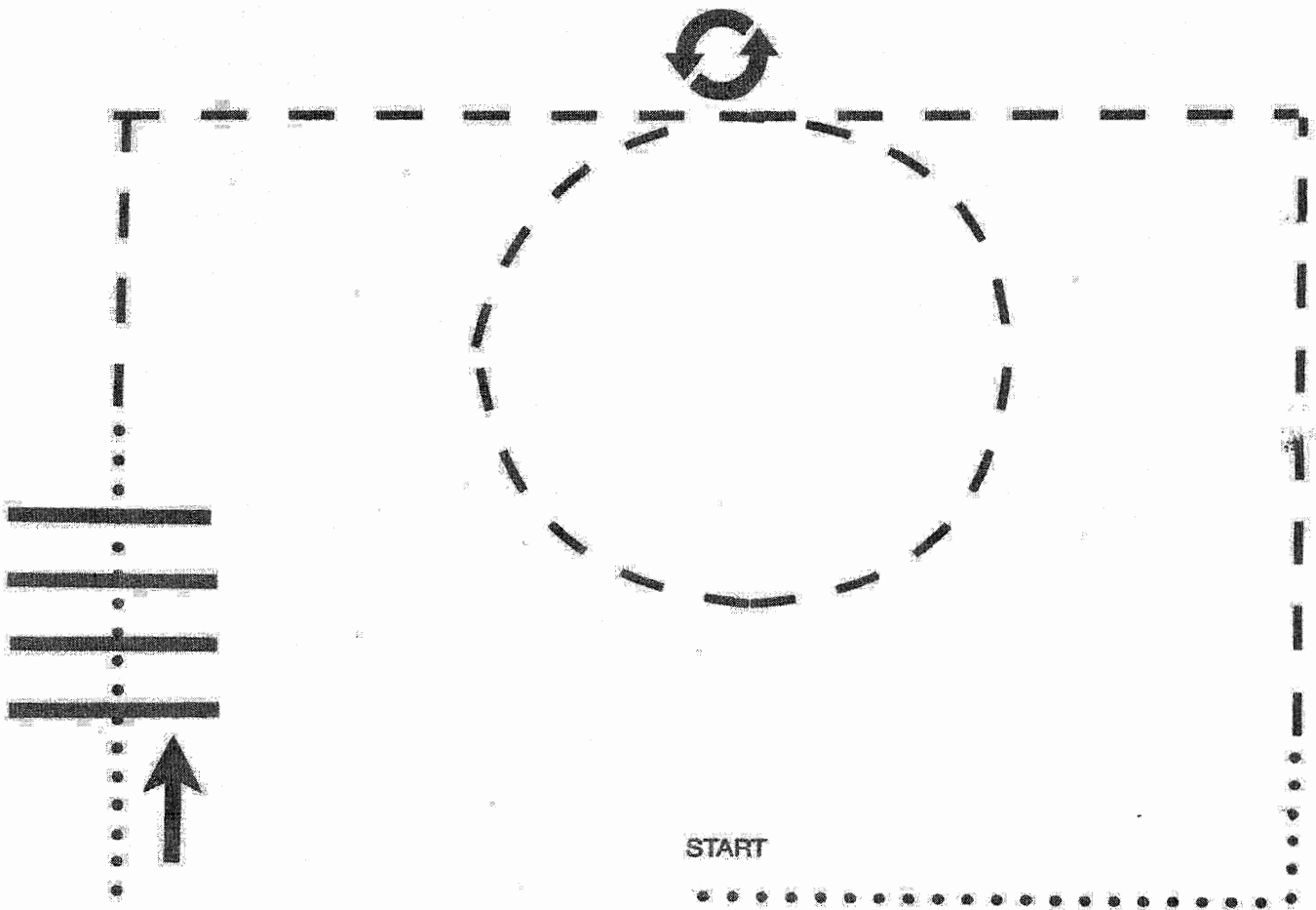
*The Judges*

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[S/2-38]

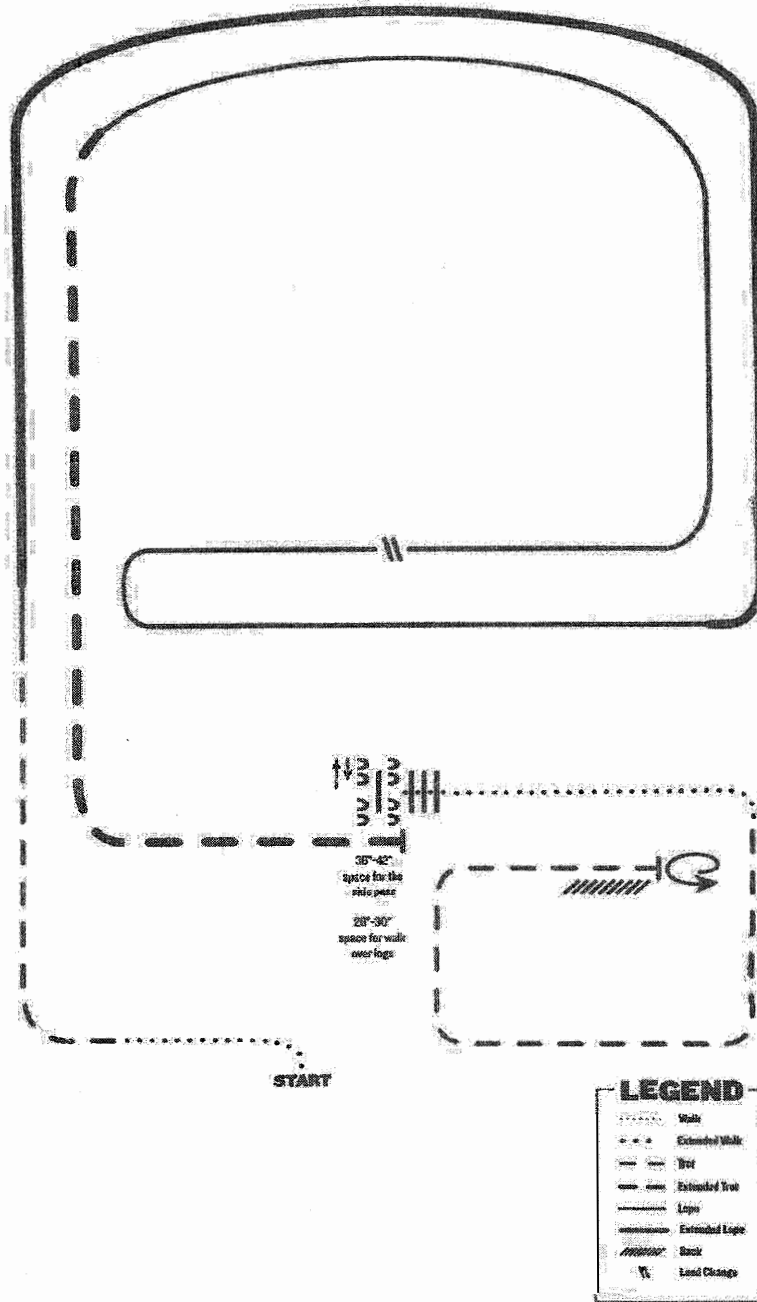
# Ranch Riding Pattern: Walk Trot

1. Walk
2. Trot half way up the arena
3. Turn left, trot to center
4. Trot circle to the left
5. Stop
6. 360 degree Turn to the left
7. Trot
8. Walk over rails
9. Stop and back one horse length



# ALL RANCH RIDING EXCEPT SMALL FRY

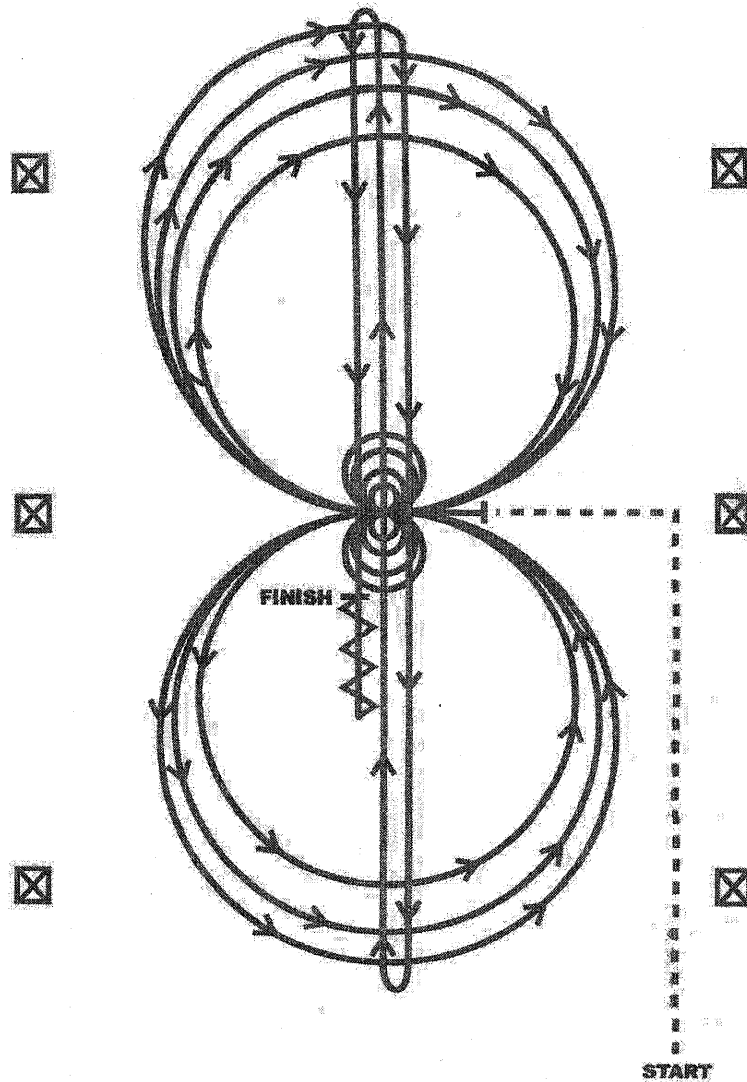
## RANCH RIDING - PATTERN 4



1. Walk
2. Trot
3. Extended lope right lead
4. Lope right lead
5. Change leads (simple or flying)
6. Lope left lead
7. Extended trot
8. Stop, side pass left, side pass right, 1/2 way
9. Walk over logs
10. Walk
11. Trot square
12. Stop, 360° turn left, and back

*Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.*

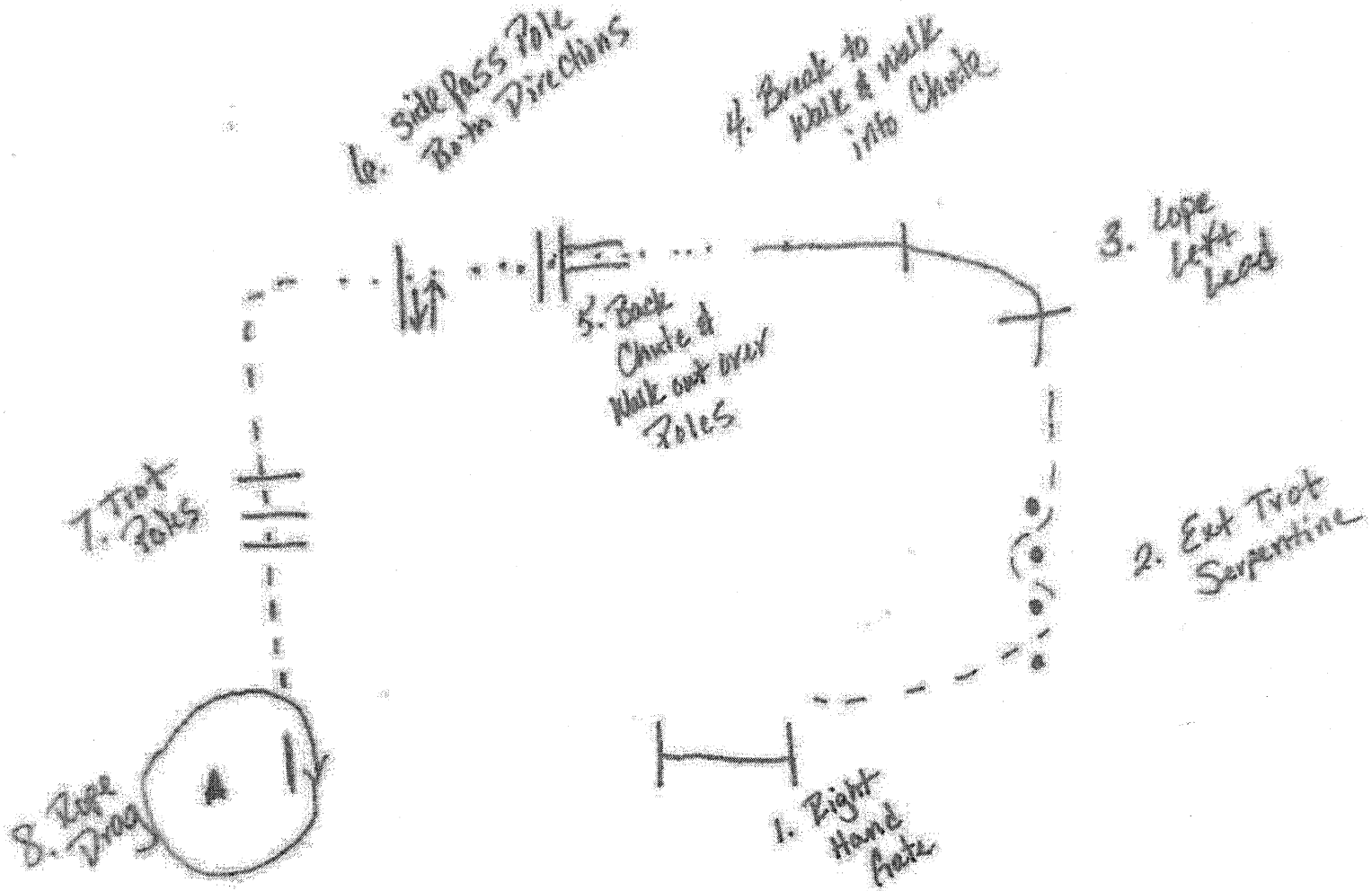
**REINING PATTERN 11**



Horses must jog to the center of the arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead complete three circles to the right; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
4. Complete three circles to the left; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right, but do not close this circle. Run down the center of the arena past the end marker and do a right rollback—no hesitation.
6. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
7. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

# Karen Trail

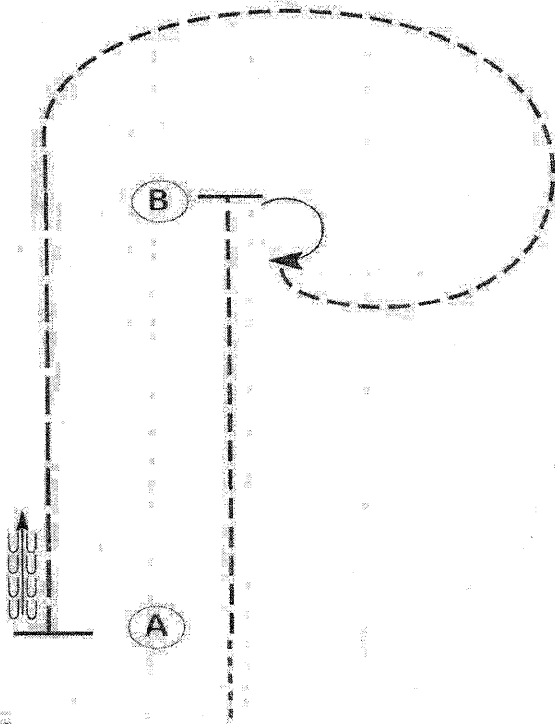


Youth - Trot Around Pole

**\*Small Fry trot instead of lope**

# Small Fry

## Western Horsemanship (Walk/Trot All Classes)



Be ready before A.

1. Walk to A.
2. Jog to B.
3. Turn 180 degrees to the right.
4. Jog back around to B.
5. Extend the jog from B to A.
6. Stop at A and back approximately one horse length.

Follow the instructions of your ring steward.

|              |           |
|--------------|-----------|
| Walk         | -----     |
| Jog          | - - - - - |
| Extended Jog | -----     |
| Lope         | -----     |
| Leg Yield    |           |
| Lead Change  | ↖ ↗       |
| Back         | ← ← ←     |
| Marker       | ⊙ B       |
| Sidepass     | ← ← ←     |

[WH/WT-44]

Pattern Provided by:

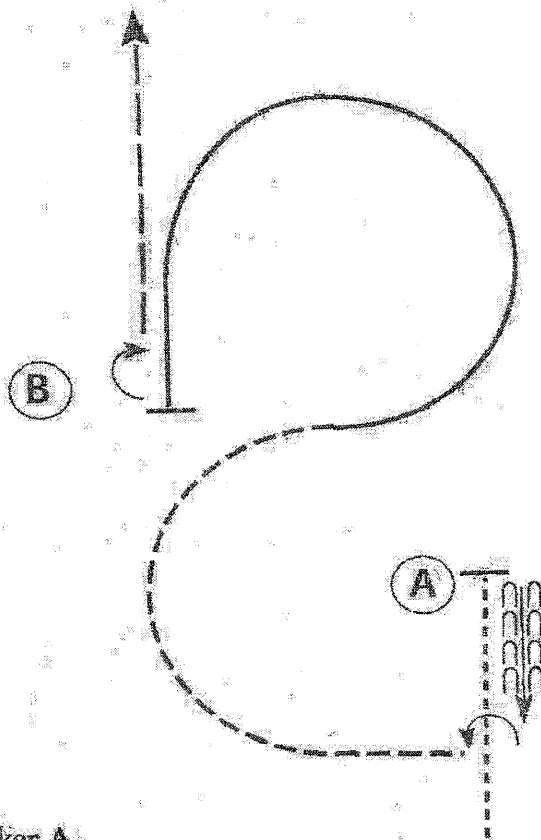
Judges



# Novice Youth, Nov Am Horsemanship

W W W . H O R S E S H O W P A T T E R N S . C O M

W W W . H O R S E S H O W P A T T E R N S . C O M



Be ready before marker A.

1. Walk to A.
2. Stop and back approximately one horse length.
3. Execute a 1/4 turn to the left and jog a half circle.
4. Lope on the left lead to B.
5. Stop at B and execute a 1/2 turn to the right.
6. Extend the jog to exit.

Follow the instructions of your ring steward.

|              |           |
|--------------|-----------|
| Walk         | -----     |
| Jog          | - - - - - |
| Extended Jog | — — — —   |
| Lope         | —————     |
| Leg Yield    |           |
| Lead Change  | XXXX      |
| Back         | ←←←←←     |
| Marker       | (B)       |
| Sidepass     | →→→→→     |

[WH/1-68]

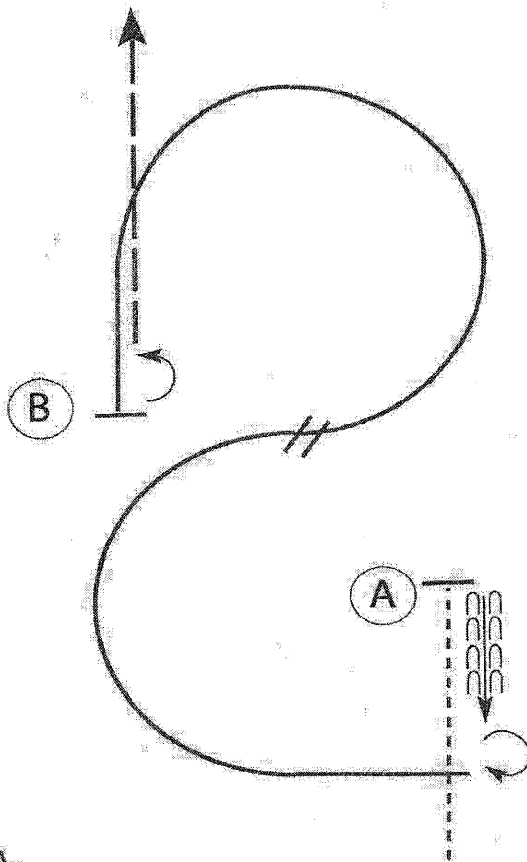
Pattern Provided by:

# Youth , Amateur, Am Select Horsemanship

Open All Breed

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Be ready before marker A.

1. Walk to A.
2. Stop and back approximately one horse length.
3. Execute a 3/4 turn to the right and lope on the right lead.
4. Change leads and lope on the left lead to B.
5. Stop at B and execute a 1/2 turn to the left.
6. Extend the trot to exit.

Follow the instructions of your ring steward.

|              |           |
|--------------|-----------|
| Walk         | -----     |
| Jog          | - - - - - |
| Extended Jog | — — — —   |
| Lope         | —————     |
| Leg Yield    |           |
| Lead Change  | ↘ ↙       |
| Back         | ← ← ← ← ← |
| Marker       | ⊙ B       |
| Sidepass     | ← ← ← ← ← |

[WH/3-68]

Pattern Provided by: